## Year 5 Spring 2 Logo

Logo Instructions			Key terms		
1	FD n	Forward	Geometrical shapes	Shapes that are defined by a set of mathematical rules	FMŠ
2	BK n	Backward			https://turtleacademy.com
3	RT d	Right turn	Coordinates	Coordinates A set of values to show an exact position (x and y)	External Angles
	NT G	ingin turin			Triangle 120°
4	LT d	Left turn			Square 90°
5	PU	Pen up	Iteration	Using repetition of a	Hexagon 60°
	PD	Pen down		process to create a more efficient solution	Octagon 45°
					You can work out the
7	CS	Clear			external angle of any
	0.5	screen	Decomposition	The process of breaking something down into smaller parts	shape by using the
8	llesse e				following calculation:
0	Home	Send home			360 / number of sides
9	SETPC	Pen colour			
10	SETFC	Fill colour	Algorithm	A set of step-by-step instructions which, when followed, solve a	For example, a dodecagon has 12 sides:
11	FILL	Fill shape		problem	360 / 12 = 30
			External angle	The angle you must turn when drawing a shape	
12	REPEAT	Repeat instructions			The external angle for a
					dodecagon is : 30°